THE GENERAL ASSEMBLY OF PENNSYLVANIA

HOUSE RESOLUTION

No. 82

Session of 2023

INTRODUCED BY HARKINS, DIAMOND, M. MACKENZIE, MALAGARI, SANCHEZ, KINSEY, MERSKI, HADDOCK, MCANDREW, SCOTT, GREEN, MADDEN, DONAHUE, NEILSON, GUZMAN, WAXMAN, GALLAGHER AND CEPEDA-FREYTIZ, APRIL 24, 2023

REFERRED TO COMMITTEE ON GAMING OVERSIGHT, APRIL 24, 2023

A RESOLUTION

- 1 Designating the month of March 2023 as "Problem Gambling
- 2 Awareness Month" in Pennsylvania and recognizing the month of
- March 2023 as "National Problem Gambling Awareness Month."
- 4 WHEREAS, Individuals across the country and in this
- 5 Commonwealth enjoy the recreational aspects of legalized
- 6 gambling; and
- 7 WHEREAS, For some individuals and families, gambling becomes
- 8 an issue affecting and disrupting the lives of these individuals
- 9 and their families; and
- 10 WHEREAS, The National Council on Problem Gambling (NCPG)
- 11 reports that 2% to 3% of the United States population, which
- 12 equates to between 6.5 million and 10 million Americans, will
- 13 have a gambling problem in any given year; and
- 14 WHEREAS, Problem gambling is a public health issue affecting
- 15 individuals of all ages, races and ethnic backgrounds in all
- 16 communities and has a significant societal and economic cost;
- 17 and

- 1 WHEREAS, Problem gambling is treatable, and treatment is
- 2 effective in minimizing the harm to individuals, families and
- 3 society as a whole; and
- 4 WHEREAS, Only a limited number of individuals affected by
- 5 problem gambling seek treatment options and utilize existing
- 6 problem gambling programs; and
- 7 WHEREAS, Numerous individuals, professionals and
- 8 organizations have dedicated their efforts to public awareness
- 9 of problem gambling and the availability and effectiveness of
- 10 treatment; and
- 11 WHEREAS, NCPG is coordinating the annual "National Problem
- 12 Gambling Awareness Month" campaign during March 2023 to educate
- 13 the public about the impact of problem gambling and the
- 14 availability of treatment options; therefore be it
- 15 RESOLVED, That the House of Representatives designate the
- 16 month of March 2023 as "Problem Gambling Awareness Month" in
- 17 Pennsylvania and recognize the month of March 2023 as "National
- 18 Problem Gambling Awareness Month"; and be it further
- 19 RESOLVED, That the House of Representatives urge the
- 20 Pennsylvania Gaming Control Board to continue outreach efforts
- 21 and to work with the Pennsylvania gaming industry to develop and
- 22 implement problem gambling programs and further promote
- 23 community-based programs in this Commonwealth; and be it further
- 24 RESOLVED, That the House of Representatives urge the
- 25 Department of Drug and Alcohol Programs and the Department of
- 26 Revenue, through efforts of the Pennsylvania Lottery in
- 27 conjunction with the Pennsylvania Gaming Control Board, and
- 28 individuals, professionals and organizations dedicated to public
- 29 awareness and treatment of problem gambling to jointly create,
- 30 develop and promote public awareness campaigns regarding the

- 1 recognition and prevention of problem gambling; and be it
- 2 further
- 3 RESOLVED, That the House of Representatives recognize that
- 4 problem gambling is a public health issue impacting residents in
- 5 this Commonwealth in a harmful way which must be addressed in a
- 6 reasonable and responsible manner; and be it further
- 7 RESOLVED, That the House of Representatives urge all the
- 8 residents of this Commonwealth to learn more about problem
- 9 gambling and the programs available to help those individuals
- 10 and families who have been adversely affected by this issue.